



THRONES OF
BRITANNIA

— A TOTAL WAR™ SAGA —

GAME MANUAL



HEALTH ISSUES

Use this software in a well-lit room, staying a good distance away from the monitor or TV screen to not overtax your eyes. Take breaks of 10 to 20 minutes every hour, and do not play when you are tired or short on sleep. Prolonged use or playing too close to the monitor or television screen may cause a decline in visual acuity.

In rare instances, stimulation from strong light or flashing when staring at a monitor or television screen can cause temporary muscular convulsions or loss of consciousness for some people. If you experience any of these symptoms, consult a doctor before playing this game. If you experience any dizziness, nausea, or motion-sickness while playing this game, stop the game immediately. Consult a doctor when any discomfort continues.

PRODUCT CARE

Handle the game disc with care to prevent scratches or dirt on either side of the disc. Do not bend the disc or enlarge the centre hole.

Clean the disc with a soft cloth, such as a lens cleaning cloth. Wipe lightly, moving in a radial pattern outward from the center hole towards the edge. Never clean the disc with paint thinner, benzene, or other harsh chemicals.

Do not write or attach labels to either side of the disc.

Store the disc in the original case after playing. Do not store the disc in a hot or humid location.

The **A TOTAL WAR™ SAGA: THRONES OF BRITANNIA** game disc contains software for use on a personal computer. Please do not play the disc on an ordinary CD player, as this may damage the headphones or speakers.

- Also read the manual of your personal computer.
- The game disc may not be used for rental business.
- Unauthorized copying of this manual is prohibited.
- Unauthorized copying and reverse engineering of this software is prohibited.



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PLEASE NOTE: The information in this manual was correct at time of publication, but some minor changes may have been made late in the product’s development. All game art for this manual has been taken from the English version of this product.



WELCOME

The Vikings are back, and this time it's war! The year is 878 AD. The Saxon king, Alfred the Great, halts the progress of the Viking invasion at Edington, cutting England in half. As the Norsemen settle in the north and east, Britain's fractured, petty kingdoms must seize the opportunity to change the face of these troubled isles forever.

In the first Total War Saga, Thrones of Britannia, you are challenged to re-write this critical moment in history and define Britain's future. Choose from one of ten playable factions – including two different Viking hordes and a host of Saxons, Gaels and Britons – and build a glorious future by fighting wars, forging alliances, and managing the day-to-day running of your burgeoning kingdom.

This is a world of politics, intrigue and betrayal. This is a time of sweeping change. Everything is up for grabs - this world is yours!

A Total War Saga: Thrones of Britannia combines epic real-time battles with grand kingdom-building. Construct cities; raise and inspire renowned armies; govern and nurture growing populations; make allies and enemies; fight battles and wars on land and sea against all enemies that dare oppose you; and use politics and cunning to frustrate the machinations of your rivals; unite the British Isles under a single, legendary ruler!

Total War Sagas present a zoomed-in view of a particular historical period, with a narrative thread leading you through incidents and dilemmas that are unique to your chosen faction and the issues they faced at the time, along with new features and improved gameplay mechanics, all designed to make the Total War experience more immersive and meaningful than ever before!



INSTALLATION GUIDE

The information in this manual was correct when it went to print, but minor changes to the game may have occurred in the meantime. Any screenshots in this manual are taken from the English language version of the game. The basic user interface does not change in other languages.

REQUIREMENTS

Firstly, please ensure that your computer meets the minimum requirements listed on Steam or on the packaging. Minimum requirements are those needed to play the game at its lowest settings.

For the best experience playing A Total War Saga: Thrones of Britannia we recommend that your computer meets the recommended requirements.

In all cases, please also make sure that you have updated your graphics card drivers to the latest version and that your operating system is also up to date.

A broadband internet connection is required for the initial installation of A Total War Saga: Thrones of Britannia. You will be able to play the single-player game offline (not connected to the internet) once installation is complete. You will need to reconnect from time to time to receive patches and additional downloaded game content.

A good broadband internet connection is required for multiplayer games. Dial-up modem connections are not suitable.

HOW TO INSTALL FROM DISC

Close any other running applications before installing A Total War Saga: Thrones of Britannia. Insert DVD 1 into your DVD drive.

If you are installing the game on Mac, double-click the disc icon that appears on the desktop. If the disc icon does not appear, access the disc through the Finder. In the disc browser double-click on "SetupMac.app" to begin the installation process, then follow the onscreen instructions.

If you are installing the game on PC, and Autoplay is enabled, the installer will automatically start. Click on the install option in the menu to begin the installation process.

If you are installing the game on PC, and Autoplay is disabled, double-click on the My Computer icon and then double-click on the DVD drive icon containing the A Total War Saga: Thrones of Britannia disc to launch the game installer. Again, click on install in the menu.

If the game does not automatically install itself, right-click on the relevant drive icon in My Computer and choose "Explore" from the dropdown menu. Double-click on "setup.exe" to run the installer.

THESE GAMES ARE STEAM POWERED!

If installing a physical copy of A Total War Saga: Thrones of Britannia, you must authenticate your copy of the game by registering it online through Steam. You only need to connect to the internet once to do this – the installer will take you through the process when you put the A Total War Saga: Thrones of Britannia disc in your drive. If you don't already have a free Steam account, you will need to create one, and this will give you access to some great features:

- Find and chat with your friends while gaming.
- Quickly connect to the best multiplayer servers.
- Receive automatic game updates.
- Earn achievements and join up with the rest of the Steam community.

TO ACCESS A TOTAL WAR SAGA: THRONES OF BRITANNIA:

1. Fully install and activate A Total War Saga: Thrones of Britannia and the Steam client as per instructions above.
2. Launch the Steam client and select "Activate a product on Steam..." under the "Games" menu.
3. Go through the Steam product activation wizard, entering the product code printed on the card included in this box.
4. All content will be automatically added and downloaded within its corresponding game.

TOTAL WAR RECRUITS START HERE...

Most orders for campaign map characters and armies, or units in battle, follow a simple pattern of left-click to select and right-click to issue an order. If you're completely new to strategy games, you'll find all the assistance you need to conquer, betray and backstab through the in-game advisor and help information.

There are keyboard shortcuts to help you do things quickly, but A Total War Saga: Thrones of Britannia gives you time to consider and plan your actions. As you become familiar with the game, you'll gradually master more advanced controls.

THE ADVISOR

In-game advisor is on hand to help you with the controls and game mechanics, monitoring how you play and, as you progress, offering guidance about what you're doing in the game.

By default, you'll see and hear all advice as you play. You can tweak the settings to reduce the level of advice given, and tailor it to either speech or just on-screen text. As you get more experienced with the game, the advisor takes a back seat and leaves you to your own devices, only offering helpful hints when you use some aspect of the game for the first time.

HOW TO WIN

All victory objectives have one thing in common: you must seize and control territory by capturing regions and holding specific provinces.

While all this will require substantial military might, you may want to tailor your victory objectives by choosing a different path to glory. Each offers additional requirements linked to conquest and the fame that inevitably attracts.

Along the way, there will be the option to undertake a variety of additional missions and objectives, as well as everyday dilemmas and incidents that define your reign. Inspired by real historical events, these are optional, but do offer bonuses if completed.

Whatever your aims and objectives, your victory objectives can be viewed from the New Campaign screen or by clicking on the Objectives button at the top right-hand corner of the campaign map.

Finally, as you play A Total War Saga: Thrones of Britannia™ you'll collect Steam Achievements. These won't affect your chances of winning but will give you bragging rights online!

EXPERIENCED TOTAL WAR PLAYERS START HERE...

While it's tempting to throw yourself into the fray, if you are a Total War veteran you might want to read the "What's New" section of this manual. You'll find details of the key new game features and the improvements that make A Total War Saga: Thrones of Britannia an exciting new Total War experience!

WHAT'S NEW?

FACTION MECHANICS

Each of the 5 playable cultures has a unique mechanic and all 10 factions have an additional, subsequent mechanic unique to them. Each one gives its faction a unique flavour and should help guide you along the path to glory!

VICTORY CONDITIONS & KINGDOM FORMATION

This time, there are multiple routes to victory. You can go pursue the traditional Total War Conquest victory, pursue recognition through a Fame victory, or the Kingdom victory, comprising of objectives unique to your chosen faction and culture. Completing a Kingdom victory creates a new, greater kingdom, with renamed factions and an upgraded faction trait with new bonuses. Note that the AI factions can do the same!

CAMPAIGN NARRATIVE

In A Total War Saga: Thrones of Britannia the old chapter objectives have been replaced with a system whereby each playable faction receives unique events based on their campaign status, neighbours, and the ongoing diplomatic climate. These events help guide your progress through a unique gameplay experience – no two campaigns will be the same, even when playing as the same faction. The AI will also experience narrative events in the same manner – kings will be assassinated, thrones will be usurped, and cultures will be annexed. War is very much an inevitability!

RECRUITMENT

Units are no longer tied to provincial buildings, instead being recruited from a global pool of manpower within your faction. There are significantly more levy (low tier) units than elite (top tier) ones, so elites become a resource to protect and levies always remain relevant – effectively modelling the typical military structure of the age. These units start small and take many turns to muster to full strength. Factions with depleted manpower pools will struggle to raise new armies.

FOLLOWERS & TRAITS

Characters can develop and upgrade their retinue of followers as they progress through a campaign. Followers give increasing powerful bonuses to their liege, and level 5 followers have unique playstyle-defining effects. Traits are dynamically created for characters based on their history, as well as their accomplishments (and failures) throughout a campaign.

TECHNOLOGY

All technology is locked at the start of the game, each branch requiring the player to perform a task or achieve something in order to unlock it. Technology is now organised as a series of small, thematically-linked groups rather than being structured as a single tree.

MINOR SETTLEMENTS

Small villages no longer have garrisons or permanent defensive structures. Each provincial capital now serves as the economic and military hub of a province, whilst its minor settlements are the farms, mines, and resource-production buildings vital to your faction's progression.

AUTOMATIC TRADE AGREEMENTS

This time, there is no fog of war - all factions have knowledge of the entire campaign map, and all factions know of each other's existence. Those at peace automatically begin trading with each other from the start of your campaign. Factions who are at war will cease trading until hostilities have ended. Of course, this means that the Vikings also know exactly where to target their aggression!

VIKING RAIDS

Extremely aggressive Viking factions will invade Britannia and either attempt to raid or settle there. Although not hordes in the traditional Total War-sense, they do begin each campaign without a home province as their base. Be wary, and never rest on your laurels – greater threats also regard this green and pleasant land with envy, waiting for an opportune moment to capture Britannia for themselves...

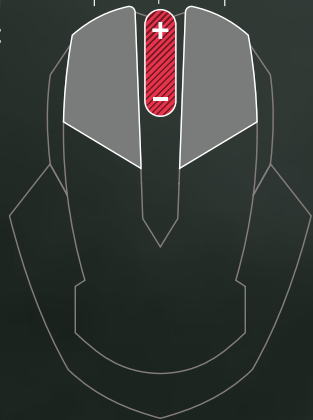
CONTROLS

MOUSE

Left-click Unit: Select Unit
Left-click Terrain: Cancel Selection
Left-hold: Drag Select

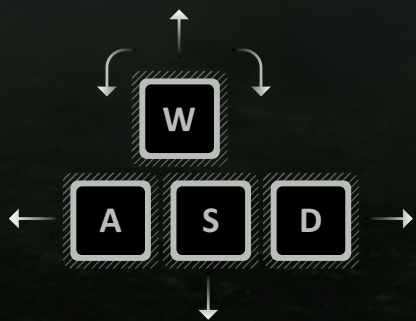
Camera Zoom
Hold Mouswheel: Freelook

Move Unit /
Attack Unit



THRONES OF
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CAMERA MOVEMENT



ROTATE CAMERA

E Q

CREATE UNIT SELECTION GROUP

CTRL + 1 - 9

SELECT GROUP

1 - 9

LOCK/UNLOCK GROUP FORMATION

CTRL + G



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For US: SEGA of America, Inc. 6400 Oak Canyon, Suite 100, Irvine, CA 92618
- 2. Email:** Please check <http://www.sega.com/support> for more details.
- 3. Phone:** 00 44 845 301 5502 (UK) 1-800-613-162 (Australia)

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